Issuer name: UAMT S.A.

Headquarters: Oradea, Uzinelor Street, No. 8, Bihor Country

Phone: 0259.451026

Trade Registry code: J05/173/1991

Fiscal code: RO546205

Share capital: 17.766.859,95 lei

BALLOT PAPER

EXTRAORDINARY GENERAL MEETING OF SHAREHOLDERS held on 10/11.02.2025

	Reference date: 31.01.2025	
The subscriber	, helding a number capital, which gives us a number reholders that will take place at the second convocation, we eshareholders' agenda as follows: the Board of Directors of the processors.	er of shares issued by er of votes in the extraordinary at the headquarters of the company, xercise our voting right about items on
For	Against	Abstention
II. Approve the establishment of a	procedure for the reorganization	n of the current activity in relation to
market conditions, which will	be implemented as a matter of un	gency by the Board of Directors.
For	Against	Abstention
III. Approval of the date 04.03.2025 a identifying the shareholders with	as the registration date proposed ho are affected by AGA decision	· ·
E a.e.	A o minus	Abstention
For	Against	Abstention
Date	m on the agenda, according to your will. e is completed by the shareholder, put in an the headquarters of the company, until 07.	our first and last name with uppercase font a envelope, with the sender (shareholder) address on 02.2025 at 08.00 a.m.
 The ballot paper is completed correctly if there is on Validation vote is made for every item on the agenda 		ne agenda ("For" sau "Against" sau "Abstention").

- 4. The expressed votes will be canceled for procedural defects in the following situations: they are illegible; they contain contradictory or confused options;

they are expressed under condition.

5. The canceled votes because of procedural defects are taken into account to establish quorum, but they are not taken into account when the covered item on the agenda is voted.

¹ First and last name of the legal representative of the company

² Position of the legal representative (e.g. President of the Board, General Manager etc.)